Abe's Amazing Adventure, A Dangerous Dave 2 like GNU Linux / FreeBSD Arcade Game substitute

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While looking over the installable packages in *System -> Administration -> Software Center* on my my Debian powered notebook, I've accidently rolled over a game called **Abe's Amazing Adventure** , as a big oldschool **arcade game fan**, I've immediately clicked on *Install* being impatient to see the overall game atmosphere and gameplay as well as storyline.

Abe's Amazing Adventure is available under the debian package name **abe** and can be installed by issuing:

debian:~# apt-get install abe
I was pleasantly surprised to find out the gameplay and the overall game feels like the **golden classical arcade game** *Dangerous Dave*

For youngsters who never played the amazing absolute killing arcade ! as well as for people who feel nostalgic about **Dangerous Dave 2** here is a nice gameplay screenshot:

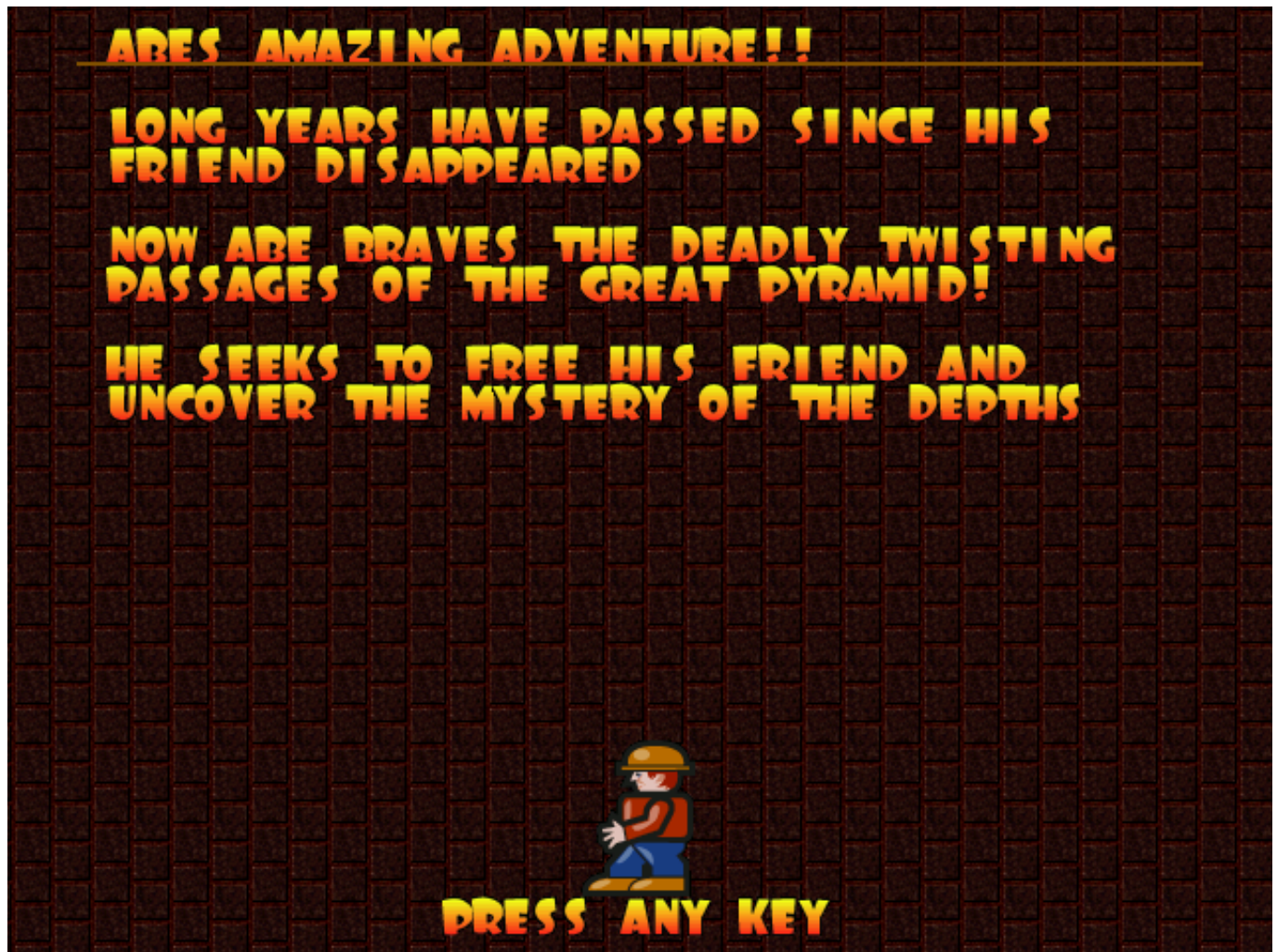Here is also a screenshot of **Abe's Amazing Adventure gameplay**:

You can see the great resemblense between the two games even by the screenshot; In both games you have to collect keys to open doors and diamonds which gives you points. Of course there are some differences as you can see *Abe's Amazing Adventure* 's graphics has some additional items like Baloons with which your main character can fly over distances (for a limited time). There is also more diversity in the enemy types you face on the road to unlock the different doors. The game has also a **red stars** which while taken saves the game so if you quit the game on next game load up starting the game automatically starts you from the last save point.

The (6) baloons seen in the screenshot on the left upper corner can be used occasionally to fly some distance by pressing **Enter** .
There are *health recovery kits* one can take to recover, some health damaged by hitting obstacles on the way.
The game story is short but entertaining, just like the general game feel:

The game music is relaxing and more or less in the spirit of arcade games, the keyboard interactivety is pretty good as well.One thing I see can be improved to make the game better are the graphics, they're a bit childish and too cubical, where sometimes some more general characters and obstacles animation will give the game a better look. Anyways for the year 2003 and for a free software arcade the game is not bad**. For children and growing kids the game is just perfect**, even for big kids like me its good to spend an hour of jump and run fun ;)